

DOUGLAS COUNTY, GEORGIA, BOARD OF COMMISSIONERS

Purchasing Department

12/2017

INVITATION TO BID

Solicitation No. 17-034

Gravel Materials

The Douglas County Board of Commissioners is accepting sealed bids for Gravel Materials for Douglas County, Georgia projects. Bids for this material will remain firm for a one-year term, with options to renew for additional one-year terms. The effective term will be January 1, 2018 through December 31, 2018.

All information for interested bidders, and bidding documents may be obtained at the office of the Douglas County Purchasing Department, (770.920.7247), located on the third floor of the Douglas County Courthouse, at 8700 Hospital Drive, Douglasville, Georgia.

Sealed bids in response to this Invitation will be received by the:

Douglas County Board of Commissioners
Bill Peacock - Purchasing Director
3rd Floor
8700 Hospital Drive
Douglasville, Georgia 30134

The Bid due date is December 1, 2017 no later than 1:00 PM ET. Bids will be opened at 1:00 PM ET on the bid Due Date in the Purchasing Bid Opening Room on the third floor of the Courthouse. You are invited to attend, or submit your bid prior to the deadline. Each response should be marked on the outside of the envelope with: **“Sealed Bid for Gravel Materials, 17-034.”** Bids may be mailed or hand delivered to the Purchasing Department.

Douglas County reserves the right to waive any informalities, to reject any and all bids, to evaluate bids, to accept portions of any bids and to accept any bid, which in its opinion, may be in the best interest of the County. The County reserves the right to add to or delete from the contract after the contract has been awarded.

No bid will be received or accepted after the above specified date and time of the bid opening. Bids submitted after the designated date and time will be deemed invalid and returned unopened to the bidder.

No bid may be withdrawn within thirty (30) days after the bid opening and all bids shall remain firm during this period.

Ad: 11/01 & 11/03